

Course Title	Ad	Adhoc Wireless Network							
Course Code	EN	EMT07201							
Course	L	T	Р	TC					
Credits	4	-	-	4					
Prerequisites	Ba	isic	know	ledge a	bout Computer Network.				
	At	the	e end o	of this o	course the student should be able to:				
	i. Understand need for ad hoc networks.								
		ii.		-	ain the constraints of physical layer that affect the design and hance of ad hoc network.				
Course Objectives		iii			tand why protocols required for wired network may not work ed network at MAC, Network and Transport Layer.				
		 iv. Explain the operations and performance of various MAC layer protocols, unicast routing protocols and transport layer protocols proposed for ad hoc networks. v. Understand security issues and QoS requirements 							
	UNIT - 1 INTRODUCTION:								
	Introduction to ad-hoc networks – definition, characteristics features, applications. Characteristics of wireless channel, ad-hoc mobility models: indoor and outdoor models.								
	UNIT - 2 MEDIUM ACCESS PROTOCOLS:								
	MAC Protocols: Design issues, goals and classification. Contention based protocols – with reservation, scheduling algorithms, protocols using directional antennas. IEEE standards: 802.11a, 802.11b, 802.11g, 802.15. HIPERLAN.								
	UNIT - 3 NETWORK PROTOCOLS:								
Course Contents	Routing Protocols: Design issues, goals and classification. Proactive Vs reactive routing, unicast routing algorithms, Multicast routing algorithms, hybrid routing algorithm, energy aware routing algorithm, hierarchical routing, QoS aware routing.								
	UNIT - 4 END – END DELIVERY AND SECURITY:								
	Transport Layer: Issues in designing – Transport layer classification, adhoc transport protocols. Security issues in adhoc networks: issues and challenges, network security attacks, secure routing protocols.								
	U	NI	Γ – 5	CROS	S LAYER DESIGN:				
	pa	aran	neter	optim	ign: Need for cross layer design, cross layer optimization, ization techniques, cross layer cautionary perspective. oc with Mobile IP networks.				



	At the end of this course the student should be able to
Course Outcomes	i. Understand the challenges in design of wireless ad hoc networks.
	ii. Understand and analyze proposed protocols at MAC and routing layers of ad hoc networks.
	iii. Understand and analyze attacks pertaining to network layer
	1. C. Siva Ram Murthy and B. S. Manoj, Ad hoc Wireless Networks Architecture and Protocols, 2nd edition, Pearson Edition, 2007.
Treet Declar	2. Charles E. Perkins, Ad hoc Networking, Addison – Wesley, 2000.
Text Books Reference Books	3. Charles .E. Perkins, "Ad Hoc Networking", Pearson Education, 2008.
	4. C.K.Toh, "Ad Hoc Mobile Wireless Networks-Protocols and Systems", Pearson Education, 2009.
	1. Stefano Basagni, Marco Conti, Silvia Giordano and Ivan stojmenovic, Mobile ad-hoc networking, Wiley-IEEE press, 2004.
	2. Mohammad Ilyas, The handbook of ad-hoc wireless networks, CRC press, 2002.
	3. T. Camp, J. Boleng, and V. Davies " A Survey of Mobility Models for Adhoc Network"
	4. Research, "Wireless Commun, and Mobile Comp Special Issue on Mobile Ad-hoc Networking Research, Trends and Applications, Vol. 2, no. 5, 2002, pp. 483 – 502.
	5. A survey of integrating IP mobility protocols and Mobile Ad-hoc networks, Fekri M. bduljalil and Shrikant K. Bodhe, IEEE communication Survey and tutorials, no: 12007.



Course Title	Ad	Advanced Network Security						
Course Code	EMT07202							
Course	L	Т	Р	ТС				
Credits	4	-	-	4				
Prerequisites	Bas	sic k	now	wledge of networks and TCP/IP.				
Course Objectives	 By the end of this course, students will be able to: Current trends and methods of network security Which areas of network security you should look at Why you shouldn't neglect them 							
Course Contents	The gov org fran cor ent UN Dea ma Me me UN The upo syss encc syss Syss UN Vir aut the Me cha anct	vern ganiz mew mpli erpr VIT scril inta strikinta thoo VIT e fu curv b stem curv f stem vurt stem VIT ser stem vurt stem vurt stem vurt e fu curv stem vurt e fu curv stem vurt stem vurt e fu curv stem vurt stem vurt stem vurt stem vurt stem vurt stem vurt stem vurt stem vurt stem vurt stem vurt vurt stem vurv stem vurt vurt stem vurt vurt stem vurt vurt stem vurt vurt stem vurt vurt stem vurt vurt vurt vurt vurt vurt vurt vurt	ta se ance zatio vork ance ise. – II oing ining ds o ls. S – III ndar yste s, it tion y ar- ticat fens: ds of ls ac k, ir	e principle nal proce s; due dilig requirem Modeling t and classif g informati f ensuring ecure infor I nental cond ms security ncluding r and decryp chitectures, based syste CS), Cloud- tivate netwion and sec ive method securing r cording to acluding ne	cepts of confidentiality, integrity and availability. Security es, including: security functions in the enterprise; esses; roles and responsibilities; security control ence; and compliance requirements. Legal, regulatory and ents that pertain to the information security of an he ethics and standards of a security professional. Ying information and assets. Methods of determining and on and asset ownership. Methods of privacy protection. asset retention. Data security controls and protection mation and asset handling requirements. cepts of security models. The selection of controls based y requirements. The security capabilities of information nemory protection, Trusted Platform Module (TPM), tion. Methods to assess and mitigate the vulnerabilities of designs, and solution elements, including: client-based ems, databases, cryptographic systems, Industrial Control -based systems, and Internet of Things (IoT).			
	UN	JIT ·	$-\mathbf{V}$					



	Identifying methods of integrating identity as a third-party service. The use of authorization mechanisms, including Role Based Access Control; Rule-based access control; Mandatory Access Control; Discretionary Access Control; and Attribute Based Access Control. The management of the identity and access provisioning lifecycle, including provisioning, user and system account review, and deprovisioning.
Course Outcomes	 Recognize the technological trends of Computer Networking. Discuss the key technological components of the Network. Evaluate the challenges in building networks and solutions to those
Text Books	 B. A. Forouzan – "Data Communications and Networking (3rd Ed.) " – TMH A. S. Tanenbaum – "Computer Networks (4th Ed.)" – Pearson Education/PHI W. Stallings – "Data and Computer Communications (5th Ed.)" – PHI/ Pearson Education Zheng & Akhtar, Network for Computer Scientists & Engineers, OUP Black, Data & Computer Communication, PHI Miller, data Communication & Network, Vikas Miller, Digital & Data Communication, Jaico Shay, Understanding Data Communication & Network, Vikas
References Books	 Kurose and Rose – "Computer Networking -A top down approach featuring the internet" – Pearson Education Leon, Garica, Widjaja – "Communication Networks" – TMH Walrand – "Communication Networks" – TMH. Comer – "Internetworking with TCP/IP, vol. 1, 2, 3 (4th Ed.)" – Pearson Education/PHI



Course Code EMT07203 Course Credits L T P TC Credits L - 4 - Prerequisites - A strong mathematical background. - Proficiency with algorithms. Prerequisites - Notice of the course is to expose the students to soft computing various types of soft computing techniques, and applications of soft computing Upon completion of this course, the student should be able to get an idea on : Course Objectives Neural Networks, architecture, functions and various algorithms involved. Sector Computing: Introduction to soft computing techniques, and applications of soft computing. Soft Computing: Introduction to soft computing soft and various algorithms involved. Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing, soft computing vs. hard computing. Artificial Intelligence: Introduction to soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction, Various types of production systems characteristics of production systems. Presenting: Soft Computing various types of control strategies. Knowledge representation issues, Preposition		_	2021-22							
Course Credits L T P TC 4 - - 4 - - Prerequisites - A strong mathematical background. - Proficiency with algorithms. Prerequisites - Proficiency with algorithms. - Proficiency with algorithms. Course - Programming skills in C, C++, or Java, MATLAB, etc. The main objective of the course is to expose the students to soft computing various types of soft computing techniques, and applications of soft computing Upon completion of this course, the student should be able to get an idea on : 1. Artificial Intelligence, Various types of production systems, characteristics or production systems. 2. Neural Networks, architecture, functions and various algorithms involved. 3. Fuzzy Logic, Various fuzzy systems and their functions. 4. Genetic algorithms, its applications and advances. Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing. Artificial Intelligence: Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A' algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, W	Course Title	Soft Computing								
Course Credits Image: Course Gredits Image: Course Gredits Image: Course Gobjectives Prerequisites • A strong mathematical background. • Proficiency with algorithms. • Programming skills in C, C++, or Java, MATLAB, etc. • Programming skills in C, C++, or Java, MATLAB, etc. The main objective of the course is to expose the students to soft computing various types of soft computing techniques, and applications of soft computing Upon completion of this course, the student should be able to get an idea on : 1. Artificial Intelligence, Various types of production systems, characteristics o production systems. 2. Neural Networks, architecture, functions and various algorithms involved. 3. Fuzzy Logic, Various fuzzy systems and their functions. 4. Genetic algorithms, its applications and advances. Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing. Artificial Intelligence: Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A* algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP. Unit –II Neural Network:	Course Code	EMT07203								
4 - 4 Prerequisites • A strong mathematical background. Prerequisites • Proficiency with algorithms. • Programming skills in C, C++, or Java, MATLAB, etc. The main objective of the course is to expose the students to soft computing various types of soft computing techniques, and applications of soft computing Upon completion of this course, the student should be able to get an idea on : 1. Artificial Intelligence, Various types of production systems, characteristics o production systems. 2. Neural Networks, architecture, functions and various algorithms involved. 3. Fuzzy Logic, Various fuzzy systems and their functions. 4. Genetic algorithms, its applications and advances. Unit -I Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction, Various types of production systems characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A ^A algorithm, AO [*] Algorithms and various types of control strategies. Knowledger representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP. Unit -II Neural Network:	Course	L	Т	Р	ТС					
Prerequisites Proficiency with algorithms. Programming skills in C, C++, or Java, MATLAB, etc. Course Objectives The main objective of the course is to expose the students to soft computing upon completion of this course, the student should be able to get an idea on : Artificial Intelligence, Various types of production systems, characteristics or production systems. Neural Networks, architecture, functions and various algorithms involved. Fuzzy Logic, Various fuzzy systems and their functions. Genetic algorithms, its applications and advances. Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A ³ algorithm, AO [*] Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP. Unit –II Neural Network: Preventione Structures, NLP. Neural Network: Preventione Structures, NLP. Neural Network: Preventione Structures, NLP. Neural Network:	Credits	4	-	-	4					
Course Objectivesvarious types of soft computing techniques, and applications of soft computing Upon completion of this course, the student should be able to get an idea on :1. Artificial Intelligence, Various types of production systems, characteristics o production systems.2. Neural Networks, architecture, functions and various algorithms involved.3. Fuzzy Logic, Various fuzzy systems and their functions.4. Genetic algorithms, its applications and advances.Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing.Artificial Intelligence:Artificial Intelligence:Introduction systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A* algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP.Course ContentsUnit –II Neural Network:	Prerequisites		• Proficiency with algorithms.							
Objectives 1 1 2. Neural Networks, architecture, functions and various algorithms involved. 3. Fuzzy Logic, Various fuzzy systems and their functions. 4. Genetic algorithms, its applications and advances. Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A* algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP. Course Contents Unit –II		var Up 1. 2	ious on c Artif	s typ comp ficia	es of soft c detion of the Intelligend	computing techniques, and applications of soft computing. his course, the student should be able to get an idea on :				
Soft Computing:Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing.Artificial Intelligence:Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A* algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and nor monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP.Course ContentsUnit –II Neural Network:	Objectives	 Neural Networks, architecture, functions and various algorithms involved. Fuzzy Logic, Various fuzzy systems and their functions. 								
		Sof con con cha tec alg rep mo Slo Un Ne Str def bra Un Pen Pen	 Unit –I Soft Computing: Introduction to soft computing, soft computing vs. hard computing, various types of soft computing techniques, applications of soft computing. Artificial Intelligence: Introduction, Various types of production systems, characteristics of production systems, breadth first search, depth first search techniques, other Search Techniques like hill Climbing, Best first Search, A* algorithm, AO* Algorithms and various types of control strategies. Knowledge representation issues, Prepositional and predicate logic, monotonic and non monotonic reasoning, forward Reasoning, backward reasoning, Weak & Strong Slot & filler structures, NLP. Unit –II Neural Network: Structure and Function of a single neuron: Biological neuron, artificial neuron, definition of ANN, Taxonomy of neural net, Difference b/w ANN and human brain, characteristic and applications of ANN, single layer network. Unit – III 							



	2021-22						
	Counter propagation network: architecture, functioning & characteristics of counter Propagation network, Hop field/ Recurrent network, configuration, stability constraints, associative memory, and characteristics, limitations and applications. Hopfield v/s Boltzman machine. Adaptive Resonance Theory: Architecture, classifications, Implementation and training. Associative Memory.						
	Unit – IV						
	Fuzzy Logic:						
	Fuzzy set theory, Fuzzy set versus crisp set, Crisp relation & fuzzy relations, Fuzzy systems: crisp logic, fuzzy logic, introduction & features of membership functions. Fuzzy rule base system : Fuzzy propositions, formation, decomposition & aggregation of fuzzy Rules, fuzzy reasoning, fuzzy inference systems, fuzzy decision making & Applications of fuzzy logic.						
	Unit – V						
	Genetic algorithm:						
	Fundamental, basic concepts, working principle, encoding, fitness function, reproduction, Genetic modeling: Inheritance operator, cross over, inversion & deletion, mutation operator, Bitwise operator ,Generational Cycle, Convergence of GA, Applications & advances in GA, Differences & similarities between GA & other traditional methods.						
	At the end of the course the student should be able to						
	1. Learn about soft computing techniques and their applications						
Course	2. Analyze various neural network architectures						
Outcomes	3. Understand perceptrons and counter propagation networks.						
	4. Define the fuzzy systems						
	5. Analyze the genetic algorithms and their applications.						
	1. S.N. Sivanandam & S.N. Deepa, Principles of Soft Computing, Wiley Publications, 2nd Edition, 2011.						
Text Books	 S, Rajasekaran & G.A. Vijayalakshmi Pai, Neural Networks, Fuzzy Logic & Genetic Algorithms, Synthesis & applications, PHI Publication, 1st Edition, 2009. 						
	1. N.K.Bose, Ping Liang, Neural Network fundamental with Graph, Algorithms & Applications, TMH, 1st Edition, 1998.						
Reference	2. Bart Kosko, Neural Network & Fuzzy System, PHI Publication, 1st Edition, 2009.						
Books	3. Rich E, Knight K, Artificial Intelligence, TMH, 3rd Edition, 2012.						
	 George J Klir, Bo Yuan, Fuzzy sets & Fuzzy Logic, Theory & Applications, PHI Publication, 1st Edition, 2009. 						



Course Title	CL	Cloud Computing & Intelligence						
Course Code	EMT07204							
Course	L	Т	Р	ТС				
Credits	4	-	-	4				
Prerequisites	2. 1 3. 1 4. 1 5. 1 6. 1	 Programming Skills Familiarity with Databases Basics of Security and Privacy Knowledge of Agile Development Familiarity with Operating Systems Understanding of Virtualization Basics of Networking 						
Course Objectives	wit a v	This course gives students an insight into the basics of cloud computing along with virtualization, cloud computing is one of the fastest growing domain from a while now. It will provide the students basic understanding about cloud and virtualization along with it how one can migrate over it.						
Course Contents	CI CI ne M pr UI CI Hii sc Se se UI CI La fe: an	 UNIT-I: Cloud Computing Overview Origins of Cloud computing – Cloud components - Essential characteristics – On-demand selfservice, Broad network access, Location independent resource pooling ,Rapid elasticity , Measured service, Comparing cloud providers with traditional IT service providers, Roots of cloud computing. UNIT-II: Cloud Insights Architectural influences – High-performance computing, Utility and Enterprise grid computing, Cloud scenarios – Benefits: scalability ,simplicity ,vendors ,security, Limitations – Sensitive information - Application development- security level of third party - security benefits, Regularity issues: Government policies. UNIT-III: Cloud Architecture- Layers and Models Layers in cloud architecture, Software as a Service (SaaS), features of SaaS and benefits, Platform as a Service (PaaS), features of PaaS and benefits, Infrastructure as a Service (IaaS), features of IaaS and benefits, Service providers, challenges and risks in cloud adoption. Cloud deployment 						
			-IV:	1.4				
				ulators-	ancloud Introduction to Simulator understanding			
					eenCloud Introduction to Simulator, understanding CloudSim Architecture(User code, CloudSim, GridSim,			



	2021-22								
	SimJava) Understanding Working platform for CloudSim, Introduction to GreenCloud								
	UNIT-V:								
	Introduction to VMWare Simulator -								
	Basics of VMWare, advantages of VMware virtualization, using Vmware workstation, creating virtual machines-understanding virtual machines, create a new virtual machine on local host, cloning virtual machines, virtualize a physical machine, starting and stopping a virtual machine.								
Course Outcomes	1. Describe the principles of Parallel and Distributed Computing and evolution of cloud computing from existing technologies								
	2. Implement different types of Virtualization technologies and Service Oriented Architecture systems								
	3. Elucidate the concepts of NIST Cloud Computing architecture and its design challenges								
	4. Analyse the issues in Resource provisioning and Securizty governance in clouds								
	5. Choose among various cloud technologies for implementing applications								
	6. Install and use current cloud technologies								
Text Books	1. Cloud computing a practical approach - Anthony T.Velte , Toby J. Velte Robert Elsenpeter, TATA McGraw- Hill , New Delhi – 2010								
	 Cloud Computing: Web-Based Applications That Change the Way You Work and Collaborate• Online - Michael Miller - Que 2008 								
Reference	1. Cloud computing for dummies- Judith Hurwitz, Robin Bloor, Marcia Kaufman, Fern Halper, Wiley Publishing, Inc, 2010								
Books	2. Cloud Computing (Principles and Paradigms), Edited by Rajkumar Buyya,								

2. Cloud Computing (Principles and Paradigms), Edited by Rajkumar Buyya, James Broberg,• Andrzej Goscinski, John Wiley & Sons, Inc. 2011



Course Title	Blo	Block Chain Technology					
Course Code	EMT07205						
Course	L	Т	Р	ТС			
Credits	4	-	-	4			
Prerequisites	Ba	sic I	Knov	wledge of C	Cryptography, Data Structure, Networking, OOP		
Course Objectives	cou app	urse plica	lea: tion	rner will e in various	d to study the basics of Blockchain technology. During this explore various aspects of Blockchain technology like domains. By implementing learner will have idea about ckchain, and smart contract.		
Course Contents	In B1 Ot P2 cry UI Bi Bi De Tr B1 UI In Co Et In Te Hy UI So So Fil By UI B1 Sy	ocka oject 2P S ypto NIT tCoi ecen vee, 1 ocks NIT trod onse here trod conse here trod conse here trod conse here trod conse here NIT NIT Vites, NIT Vites, NIT Oocka vyto NIT trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse here trod conse trod conse here trod conse trod trod conse trod tro	lucti chain ive yste syste syste - II in a n trali Dou' s, Im - II lucti ologg ledg - IV fy F Str Arr - V chai	n Technol of Blockel ms, Keys A ems, private and Crypto Mining H zation and ble-Spend H pact Of Blo I ion to Ethe Mechanis Accounts, H ion to Hy y & its Ch er Fabric, H V Programmi z Ethereum ucture of S ays, Mappi n Applicat omain Nam	 ryptography and Blockchain: What is Blockchain, ogy Mechanisms & Networks, Blockchain Origins, hain, Blockchain Challenges, Transactions And Blocks, As Identity, Digital Signatures, Hashing, and public key e vs. public Blockchain. pcurrency: What is Bitcoin, The Bitcoin Network, The Process, Mining Developments, Bitcoin Wallets, Hard Forks, Ethereum Virtual Machine (EVM), Merkle Problem, Blockchain And Digital Currency, Transactional bockchain Technology On Cryptocurrency. hereum: What is Ethereum, Introduction to Ethereum, sms, How Smart Contracts Work, Metamask Setup, Receiving Ether's What's a Transaction?, Smart Contracts. rperledger: What is Hyperledger? Distributed Ledger allenges, Hyperledger & Distributed Ledger Technology, Hyperledger Composer. ng: Solidity - Language of Smart Contracts, Installing Wallet, Basics of Solidity, Layout of a Solidity Source Smart Contracts, General Value Types (Int, Real, String, ng, Enum, address) 		
Course Outcomes	Aft	ter tl	he co	ompletion o	of this course, student will be able to		



	➤ Understand and explore the working of Blockchain technology (Understanding)
	≻Analyze the working of Smart Contracts (Analyze)
	≻Understand and analyze the working of Hyperledger (Analyze).
	≻Apply the learning of solidity and de-centralized apps on Ethereum (Apply).
Text Books	 Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder, Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction, Princeton University Press (July 19, 2016). Antonopoulos, Mastering Bitcoin.
Reference Books	 Antonopoulos and G. Wood, Mastering Ethereum. D. Drescher, Blockchain Basics. Apress, 2017.



Course Title	Ad	Advanced Network Security Lab								
Course Code	EN	EMT07291								
Course	L	Т	Р	ТС						
Credits	-	-	4	2						
Prerequisites	Ba	Basic knowledge of networks and TCP/IP.								
Course Objectives	Th	The student should be made to: To learn different cipher techniques To implement the algorithms DES, RSA,MD5,SHA-1 To use network security tools and vulnerability assessment tools								
Course Contents	 List of Experiments:- Perform encryption, decryption using the following substitution techniques Ceaser cipher Playfair cipher Playfair cipher Hill Cipher Vigenere cipher Perform encryption and decryption using following transposition techniques Rail fence - Row & Column Transformation Apply DES algorithm for practical applications. Apply AES algorithm for practical applications Implement RSA Algorithm using HTML and JavaScript Implement the Diffie-Hellman Key Exchange algorithm for a given problem. Calculate the message digest of a text using the SHA-1 algorithm Implement the SIGNATURE SCHEME - Digital Signature Standard. Demonstrate intrusion detection system (ids) using any tool eg. Snort or any other s/w. Automated Attack and Penetration Tools Exploring N-Stalker, a Vulnerability Assessment Tool 									
Course	At			0	course, the student should be able to					



	2021-22
Outcomes	• Develop code for classical Encryption Techniques to solve the problems.
	• Build cryptosystems by applying symmetric and public key encryption algorithms.
	• Construct code for authentication algorithms.
	• Develop a signature scheme using Digital signature standard.
	• Demonstrate the network security system using open source tools
	 B. A. Forouzan – "Data Communications and Networking (3rd Ed.) " – TMH
	2. A. S. Tanenbaum – "Computer Networks (4th Ed.)" – Pearson Education/PHI
Text Books	 W. Stallings – "Data and Computer Communications (5th Ed.)" – PHI/ Pearson Education
	4. Zheng & Akhtar, Network for Computer Scientists & Engineers, OUP
	5. Black, Data & Computer Communication, PHI
	6. Miller, data Communication & Network, Vikas
	7. Miller, Digital & Data Communication, Jaico
	8. Shay, Understanding Data Communication & Network, Vikas
	1. Kurose and Rose – "Computer Networking -A top down approach featuring the internet" – Pearson Education
Reference	2. Leon, Garica, Widjaja – "Communication Networks" – TMH
Books	3. Walrand – "Communication Networks" – TMH.
	 Comer – "Internetworking with TCP/IP, vol. 1, 2, 3 (4th Ed.)" – Pearson Education/PHI



	2021-22					
Course Title	Soft Computing Lab					
Course Code	EMT07292					
Course Credits	L	Т	Р	ТС		
	-	-	4	2		
Prerequisites	 A strong mathematical background. Proficiency with algorithms. Programming skills in C, C++, or Java, MATLAB, etc. 					
Course Objectives	 The course should enable the students to: I. Understand Fuzzy concepts II. Learn neural networks with back propagation and without preparation III. Learn the operators of genetic algorithms III. Practice on crisp partitions 					
Course Contents	 III. Practice on crisp partitions 1. Create a perceptron with appropriate number of inputs and outputs. Train it using fixed increment learning algorithm until no change in weights is required. Output the final weights 2. Write a program to implement artificial neural network without back propagation. Write a program to implement artificial neural network with back propagation. 3. Implement Union, Intersection, Complement and Difference operations on fuzzy sets. Also create fuzzy relation by Cartesian product of any two fuzzy sets and perform max-min composition on any two fuzzy relations. 4. Implement travelling sales person problem (tsp) using genetic algorithms. 5. Plot the correlation plot on dataset and visualize giving an overview of relationships among data on soya bins data. Analysis of covariance: variance (ANOVA), if data have categorical variables on iris data. 6. Implement linear regression and multi-regression for a set of data points 7. Implement crisp partitions for real-life iris dataset 8. Write a program to implement Hebb's rule Write a program to implement Delta rule. 9. Write a program to implement logic gates. 10. Implement svm classification by fuzzy concepts. 					
Course Outcomes	At the end of the course the student should be able to 1. Learn about soft computing techniques and their applications					



2021-22						
	2. Analyze various neural network architectures					
	3. Understand perceptrons and counter propagation networks.					
	4. Define the fuzzy systems					
	5. Analyze the genetic algorithms and their applications.					
Text Books	D.K Prathikar, —Soft Computing ^I , Narosa Publishing House, New Delhi, 2008.					
Reference Books	1. N.K.Bose, Ping Liang, Neural Network fundamental with Graph, Algorithms & Applications, TMH, 1st Edition, 1998.					
	2. Bart Kosko, Neural Network & Fuzzy System, PHI Publication, 1st Edition, 2009.					
	3. Rich E, Knight K, Artificial Intelligence, TMH, 3rd Edition, 2012.					
	4. George J Klir, Bo Yuan, Fuzzy sets & Fuzzy Logic, Theory & Applications, PHI Publication, 1st Edition, 2009.					