Shri Rawatpura Sarkar University, Raipur



Examination Scheme & Syllabus

For

Diploma

In

Computer Science Engineering

Semester-III

(Effective from the session: 2022-23)

Faculty of Engineering, Shri Rawatpura Sarkar University, Raipur



SHRI RAWATPURA SARKAR UNIVERSITY, RAIPUR, CHHATTISGARH FACULTY OF ENGINEERING

Three Years Diploma Programme

Scheme of Teaching and Examination

Diploma in Computer Science Engineering

Semester - III

Outcome Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the Academic Year 2022-2023)

S.No.	Course Code	Course Title	Hours / Week			Credit s	Maximum Marks			Sem End Exam Duratio n (Hrs)
			L	Т	Р		Continuous Evaluation	Sem End Exam	Total	
1	EDP04301	Computer Network Essentials	3	1	-	4	30	70	100	3 Hrs.
2	EDP04302	Principles of Programming –I	3	1	-	4	30	70	100	3 Hrs.
3	EDP04303	Database Management System-I	3	1	-	4	30	70	100	3 Hrs.
4	EDP04304	Digital Techniques	3	1	-	4	30	70	100	3 Hrs.
5	EDP04305	Operating System	3	1	-	4	30	70	100	3 Hrs.
6	EDP04391	Electronics Workshop	-	-	2	1	15	35	50	3 Hrs.
7	EDP04392	Principles of Programming –I Lab	-	-	2	1	15	35	50	3 Hrs.
8	EDP04393	Database Management System -I Lab	-	-	2	1	15	35	50	3 Hrs.
Total Contact hr. per week: 32			Total Credit			lit: 23	Digital Techniques Lab 650			





CHHATTISGARH

FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	COMPUTER NETWORK ESSENTIALS										
Course Code	EDP04301										
Course	L	Т	Р	ТС							
Credits	3	1	-	4							
Prerequisites	Basic	knov	vledge	e about dat	a communication.						
Course Objectives	• Su co pro	• Subject will enable the students to learn the basic concepts of digital communication, computer network and its applications, topologies, communication media and devices, protocols used for communication.									
Course Contents	UNIT NET Conn of n Colla Featu Intrar UNIT	UNIT-I NETWORKING BASICS: - Introduction to computer networks, Network services, Basic Connectivity, File Service, File Transfer Service, application and security service, sharing of multimedia elements.Models of Network Computing: Centralized, Distributed, Collaborative Computing, Application of computer networks, Network Architecture, Feature and applications of Peer to Peer Networks, Client Server Networks, Internets and Intranets, LAN, MAN, WAN.									
	DIGITAL COMMUNICATION: - Basic concepts, uses of channel, communications, Synchronous & asynchronous modulators, Serial and Parallel transformation and digital communicators, Simplex, Half Duplex & Full Communications.										
	UNIT	UNIT-III									
COMMUNICATION MEDIA AND DEVICES: - Transmission Media a Magnetic media, Twisted pair, Co-axial cable, Optical Fibres, Line of site Communication satellites.											
	UNIT	Γ-IV									
Bus Topology, Ring Topology, Star Topology, Mesh Topology, Tree Topology reference, model, Physical layer, Data Link layer, Network layer, Transport layer, Presentation layer, Application layer.											
	UNI	T-V									
	PRO scher CSM	TOC ne, S IA, C	OLST ub ne SMA/	CP / IP P tting, Med ' CD.	rotocols, NETBEUI Protocol, IPX/SPX Protocol, IP addressing ia Access Method, CSMA Protocol, Persistent and Non Persistent						

Course Outcomes	After completion of this course the students will be able to apply for TCP / IP Protocols, NETBEUI Protocol.
Text Books	 MCSE Network Essentials - Becky Kirsininkas Tata McGraw Hills Publication, N. Delhi, 1998. Using Novell Netware - Bill Lawrence, Loyel S. Short - Latest Edn.
Reference Books	 Novell Netware - Tips-Tricks – Techniques - Rakesh Narang, BPB Publication, Latest Edn. Introduction to data communications and networking Forouzan, Behrouz Tata M/c Graw Hill, N. Delhi, Latest Edn.



CHHATTISGARH

FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	PRIN	PRINCIPLES OF PROGRAMING –I									
Course Code	EDP0	EDP04302									
Course	L	Т	Р	ТС							
Credits	3	1	-	4							
Prerequisites	Basic	knov	vledge	e about cor	nputers programming.						
Course Objectives	1. To l 2. pro impler	 To learn basic concepts of computer programming. programming language constructs such as binding, binding times, data types and implementation, operations. 									
	UNIT	- I									
Course	Introduction of Programming Languages :										
Contents	Types of Languages, Evolution of 'C' Language, Structure of a 'C' Program, 'C' Program development life cycle, Executing and Debugging a 'C' Program.										
	'С' То	'C' Tokens :									
	Keyw Opera	Keywords and Identifiers, Operators, Constants, Variables, Data Types, Precedence of Operators, Scope and Lifetime of Variables.									
	Control Statement and Expressions :										
	Decision Making using if statement, Types of ifelse block, Switch case Block, GOTO statement.										
	Looping :										
	Concept of Loop, For loop, While loop, Do while loop, Jumping in Loop, break and continue statement.										
	UNIT	- II									
	Arrays and String :										
	Introd Conce	luctio ept, S	n of tring	Array, On Functions.	e - D Array, Two - D Array, Multidimensional Array, String						
	Funct	tions	:								
	Conce passin	ept of 1g in 1	Func functi	tion, User on.	defined Function, System Defined Function, Types of parameter						

Pointers :

Need of Pointers, Types of Pointers, Pointer Expression, Arrays of Pointers, Pointers and Functions.

UNIT - III

Structure and Unions :

Need of Structure, Implementing Structure Variable, Arrays of Structure, Structure within Structure Introduction of Unions Difference between Structure and Unions.

File Handling using 'C' :

Opening and Closing File, Input / Output operations on File, Random Access to Files , Command Line Arguments.

UNIT - IV

Introduction to Object Oriented Programming :

Concept of OOP, Features of OOP, Introduction of 'C++', Structure of 'C++' program , Executing and Debugging a 'C++' Program.

Classes & Objects :

Classes & Object Specifier, Defining data members and member functions.

Constructors and Destructor :

Concept of Constructor, Types of Constructors, Memory allocation (new and delete), Usage of destructor.

Function in 'C++':

Call by reference, Return by reference, Function overloading and default arguments , Inline function, Static class members, Friend functions, Virtual Functions.

UNIT - V

Inheritance :

Types of inheritance, Virtual base classes and abstract base classes, Constructor and destructor in derived class.

Operator Overloading :

Overloading Unary and Binary operators, Overloading using friend function.

Exception Handling :

Various Exception Handling classes, Implementing try and catch block, Use of throw keyword.

	After completion of this course the students will be able to -									
	1. Knowledge of, and ability to use, language features used in current programming languages.									
Course	2. An ability to program in different language paradigms and evaluate their relative benefits.									
Outcomes	3. An understanding of the key concepts in the implementation of common features of programming languages.									
	4. Explain arrays and strings and create programs using them.									
	5. Demonstrate how to control errors with exception handling.									
Text Books	1. Concepts of Programming Languages Robert. W. Sebesta 10/E, Pearson Education.									
	2. Programming Language Design Concepts, D. A. Watt, Wiley Dreamtech, 2007.									
Reference	1. Programming Languages, 2nd Edition, A.B. Tucker, R. E. Noonan, TMH.									
Books	2. Programming Languages, K. C. Louden, 2nd Edition, Thomson, 2003.									



CHHATTISGARH

FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	DATA	DATABASE MANAGEMENT SYSTEM -I								
Course Code	EDP0	EDP04303								
Course	L	Т	Р	ТС						
Credits	3	1	-	4						
Prerequisites	Basic	knov	vledge	e about Mi	crosoft Access and Microsoft Application.					
Course Objectives	• Th	• The aim of this subject is to get broad understanding of the basic concepts of database system in particular database system.								
Course	UNIT	[- I								
Contents	INTRODUCTION: -Data, Information and knowledge, Increasing use of data as a corporate resource, Data processing versus data management, File oriented approach versus Database Oriented approach to data Management, Different kinds of DBMS users, Types of database languages.									
	UNIT	Г - II								
	Sorting and indexing of database files: - Sorting & Indexing Concept, Sort Single & Multiple Key, Database Management System. What is a database sys database? Why database, data independence, Data models: Relational, Hierarchical schema and subschema									
	e: - Concepts of FoxPro commands file, Modify Commands. nd Looping within Program files with Do While End do, If - End									
	UNIT - III									
	FUNCTIONS, MACROS AND PRINTING REPORTS: - Memory Variables, Date & Time Functions And Keyboard Macros, Memory Variables - Creation and Uses, Simple. Defining Function Keys.									
	UNIT	IT - IV								
	HAN Multi Relati Relati	DLIN ple I ioninș ion Q	IG M Data g the o uery l	ULTIPLE Files, Cor latabase - oy Exampl	DATA FILES AND USER DEFINE FUNCTIONS: - Handling acept of Multiple Database Files - Using multiple database, SET RELATION, UPDATE, APPEND FROM, COPY TO, JOIN, e and SQL.					
	Custo @_GI and C	om Sc ET, @ Custor	creens @_ED n Scre	& User D IT, @_SA een Design	Define Functions & Other Tools: -Create Custom Screen with @, Y_GET_READ, Creating Box & Lines, User Define Functions, ing.					
	UNIT	Г - V								

	INTRODUCTION TO MS-ACCESS: -An Overview of MS-Access, Its Features, Requirement of Hardware & Software, Primary Keys, Foreign Keys & their relations. Creating Tables and Database, Various features and Operations of a Form, Creating Forms, modifying & Editing the Forms, Creating Referential Integrity and Generating Queries, Attaching, Importing & Exporting Data / Tables from various Database and Files, Preparing Macros, Various Types of Reports and their features and utilities. Creating Crystal Reports.								
Course Outcomes	1. After completion of this course the students will be able to apply the practical knowledge on DBMS using MS Access & SQL.								
Text Books	 An Introduction to Data Base System - C. J Date, Addision-wesley publication, Sixth Year of Publication. Introduction to Database Management System – Navin Prakash, Tata McGraw Hill. Foxpro Made Simple R.K.Taxali, BPB Publications. 								
Reference Books	 Mastering Foxpro 2.5 BPB Publications. Foxpro 2.6 for Dummies Pustak Mahal. 								



CHHATTISGARH

FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	DIGI	DIGITAL TECHNIQUES									
Course Code	EDP04	EDP04304									
Course	L	Т	Р	ТС							
Credits	3	1	-	4							
Prerequisites	Basic	know	ledge	about dat	a communication and networking.						
Course Objectives	This su electro circuits	This subject will help the students to learn facts, Concepts, principle and procedure of digital electronics. These techniques can be used for designing sequential and combinational circuits, which forms the basis of any electronic device.									
Course	UNIT	- I									
Contents	FUNDAMENTAL CONCEPTS: - Comparison between analogy and digital signals, Different types of number system and codes used in digital computers. Logic gates and basic logic gates: Logic symbols and truth table of all gates: AND, OR, NOT, NAND, NOR, EX- OR, EX-NOR, Realization of all other gates using universal gate, Boolean algebra. Rules and laws of Boolean algebra, Demorgan's theorem. Evaluation of logic expression, algebraic reduction of Boolean.										
	UNIT - II										
	COMI represe variab examp decode	BINA entati le) S ole: h er (us	TION on of um o alf ad ing k-	IC DESIGN: -Introduction to logic design, Karnaugh map inctions, Simplification of logical function using K-map, (2, 3,4 (SOP) product of Sum(POS), Don't care conditions, Design idder, Half subtraction, full subtraction, BCD to seven-segment by to binary code converter (using k-map), Universal Gate.							
	UNIT - III										
	COMBINATIONAL LOGIC DESIGN USING MSIAND LSI CIRCUITS: -Multiplexer (:1) demultiplexers (1:4), Decoder (3:8) encoder (8:3) using combinational logic design.BCD adder, using (7483). ALU (74181). Digital comparator (7485), Parity generator/checkers (74180).Code converters: BCD to binary (74184), Binary to BCD (74185A), Priority encoder: Decimal to BCD (74147), Octal to binary priority, encoder (74148) Hexadecimal to binary priority encoder using 74148 encoders. Decoder/drivers for display device: BCD to decimal decoder/driver (7447, 7448).										
	UNIT	- IV									
	LOGIO IIL, E fan-ou state la CMOS	C FA CL, 1 it.TTI ogic, 5, CN	MILI MOS L and Input IO dri	ES: -Digit families. C-MOS t/output pa tving TTL	al integrated circuits, its introduction. Introduction: RTL, DTL, Propagation delay time, speed, power consumption fan-in, and ogic families: Introduction. Analysis of open collector and tri- arameters, advantages, applications, IC-interfacing, TTL driving						

UNIT – V

Т

	SEQUENTIAL LOGIC CIRCUIT: -Introduction: One bit memory cell, Flip-Flop-S-R, Clocked RS, T,D, J-K, master slave ,JK Triggering of flip-flops, analysis of clocked sequential circuits, state reduction and assignment, Flip-flop excitation table, design procedures, design of counters, design with state equation. Working Principle and Truth-Table, Registers, shift registers. Working with SISO, SIPO, PISO, PIPO shift registers. Counters: Ripple counters, synchronous and asynchronous counters, timing sequences, Ring and Johnson counter, application of counters, Counter 4Bit Counter, BCD.
Course Outcomes	After completion of this course the students will be able to apply for Foundation course of digital system concept.
Text Books	 Digital principles Malvino& Leach, Tata McGraw-Hill Publishing Company Ltd. New Delhi, Latest, 2000 Modern Digital Electronics R.P.Jain, Tata McGraw-Hill Publishing Company Ltd. New Delhi, 2nd Edition, 2000.
Reference Books	 Digital Electronics V.K. Puri, Tata McGraw-Hill Publishing Company Ltd. New Delhi, 1st Edition, 2000 Computer Design Latest & Digital Techniques Morris Mano, Tata McGraw- Hill's.





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FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	OPERATING SYSTEM										
Course Code	EDP	EDP04305									
	L	Т	Р	ТС							
Course Credits	3	1	-	4							
Prerequisites	To understand about the basic concepts relating to operating systems and its features.										
Course Objectives	 Students will learn how Operating System is Important for Computer System. To make aware of different types of Operating System and their services. To learn different process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. To know virtual memory concepts. To learn secondary memory management. 										
Course Contents	UNIT Intro Shari I/O, Progr UNIT Proc mode preer Roun threa UNIT Proc comr probl sema Abstr Dead UNIT	$\Gamma - I$ oduction ing; Dis Storage rams; S $\Gamma - II$ ess Ma el. Proc nptive s ad Robi ded OS $\Gamma - III$ ess Syn nunicat lem, M phores. ractions llock Av $\Gamma - IV$	n: Rol tributed ystem I nagem cess So schedul n Sche chroni ion, P utual e Conce , Deac roidanc	e of OS: d & Real dessors; S Design, In ent: Con- cheduling duling, M zation an rocess S exclusion epts of D llock Pre e	 Types of OS, Batch Systems; Multiprogramming; Time time OS. Computer structure and OS: System Architecture – system components- OS Services, System Calls , System aplementation and Generation. Cepts of process: Process status, Process description, Process Concepts, Scheduler organization, preemptive and non- ies, scheduling algorithms: FCFS, SJN, Priority Scheduling, Iultiple Processor scheduling, Thread Concepts and Multiple Deadlock: Process Co-operation, Concepts of Inter-process synchronization, Synchronization Issues, Critical Section Primitives and Algorithms, Process Synchronization with beadlock, Conditions for Deadlocks, Resource Concepts & vention, Avoidance and Recovery, Banker Algorithms for 						
	Men alloc	tory M ation. V ies. Thr	anagen /irtual ˈashing	nent and Memory: File Svs	File system: Paging, Segmentation and Contiguous memory Demand Paging, Page replacement and Frame Allocation tem: Concepts, Access Method, Directory Structure, and File						

	System Management.									
	UNIT – V									
	Disk management and other issues: Disk management: Disk Structure and Scheduling. File systems, and operating system support for distributed systems. Protection and Security related issues. Case studies of contemporary operating systems.									
	• Understands the different services provided by Operating System at different level.									
	• They learn real life applications of Operating System in every field.									
Course Outcomes	• Understands the use of different process scheduling algorithm and synchronization techniques to avoid deadlock.									
	• They will learn different memory management techniques like paging, segmentation and demand paging etc.									
Text Books	1. Operating System concepts by Silberscatz A and Peterson, J.L, PE- LPE.									
ICAT DOORS	Operating System Design & Implementation by Tanenbaum, A.S., PHI.									
	3. Operating system concepts Galvin by Silberscatz, John Weiley& Sons									
Reference	1. Operating System in Depth Design and Programming by Thomas Doeppner, Wiley India.									
Books	2. Operating System Concept & Design, Milenkovic M, McGraw Hill.									
	3. Operation System, Stalling William, Maxwell MCMillan International Editions									



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FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	ELECTRONICS WORKSHOP						
Course Code	EDP04391						
Course Credits	L	Т	Р	ТС			
	-	-	2	1			
Prerequisites	Basic	Basic knowledge about data communication.					
Course Objectives	• This subject envisages developing practical skills in handling various tools, accessories, equipment used in the manufacturing and testing electronic circuits.						
Course Contents	 Study of different display devices 1. Identification and use of different tools 2. Accessories used in manufacturing of electronic circuits. 3. Study of basic components study and use digital multimeter. 4. Study of function, generator. 5. Study of CRO. 6. Study of different cables. 7. Study of different connectors. 						
Course Outcomes	After completion of this course the students will be able to apply for Foundation course of electronic system concepts.						
Text Books	 Electronic Component and Materials S.M.Dhir, Tata Mc Graw Hills publishing company Ltd., N. Delhi. Printed circuit boards design and technologyW.C.Boss hart, Tata Mc Graw Hills publishing company. 						
Reference Books	 Electronics Project for Beginners A.K. Maini. Novell Netware - Tips-Tricks – Techniques - Rakesh Narang, BPB Publication, Latest Edn. 						



CHHATTISGARH

FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	PRINCIPAL OF PROGRAMMING - I LAB									
Course Code	EDF	EDP04392								
Course Credits	т	Т	Р	тс						
	-	-	2	1						
Prerequisites	Kno ⁻ oper	Know the classifications of data structures, i.e., linear and non-linear understand the basic operations onlinear and non-linear data structures;								
Course	• Explain the memory representation of all types of data structures									
Objectives	• Explain how to implement the all kinds of data structures.									
	List	of E	Expe	eriments:						
	1	l. V	Vrite	e a C progra	m to take the radius of a sphere as input and print the volume and					
		S	urfa	ce area of th	hat sphere.					
	2	2. V	Vrite	e a C progra	m to take a 5-digit number as input and calculate the sum of its					
	digits.									
	3. Write a C program to print all prime numbers between a given ranges of numbers.									
	4. Write a C program to define a macro that can calculate the greater of two of its									
	arguments. Use this macro to calculate the greatest of 4 integers.									
	5. Write a C program to define a recursive function that will print the reverse of its									
Course	integer argument.									
Contents	6. Write a Program to check whether number is prime or not.									
	7. Write a Program to implement Constructor and Destructor.									
	8. Write a Program to implement Function Overloading.									
		9. Write a Program to implement Operator Overloading.								
	10. Write a Program to implement all types of Inheritance.									
	11. Write a Program to exchange the contents of two variables by using									
			(a)C	Call by value	<u>,</u>					
	(b)Call by reference.									
		12. V	vrite	e a Program	to read number and to display the largest value between:					
	(a) Two number,									
	(b)Three Numbers.									

Course Outcomes	 Have a comprehensive knowledge of the data structures and algorithms on which file structures and data bases are based. Be able to design and analyze the time and space efficiency of the data structure. 							
	 Be capable to identity the appropriate data structure for given problem. Have practical knowledge on the applications of data structures. 							
Text Books	 "Data structure using C" by Samir kumarBandyopadhyay, KashiNathDey "C and Data structures" by Ashok K Kamthane Pearson Education. "An Introduction to Data Structures with Application" by Tremblay & Sorenson (TMH) 							
Reference Books	 "Fundamentals of Data Structure" by Horowitz &Sahni (Golgotia) "Data Structures using C/C++" by Rajesh Shukla, Wiley India "Data Structures using C" by ISRD Group (TMH) "Data Structures using C/C++" by Langsam, Augenstein&Tananbaum (PHI) "Data Structures & Program Design" by Robert L Kruse (PHI) 							





FACULTY OF COMPUTER SCIENCE & ENGINEERING

Course Title	DATA	DATABASE MANAGEMENT SYSTEM-I LAB						
Course Code	EDP04	EDP04393						
Course Credits	L	Т	Р	ТС				
	-	-	2	1				
Prerequisites	Basic	Basic knowledge on MS-Access and MS – Applications.						
Course Objectives	Students will be able to understand the DDL, DML and DCL commands.							
Course	CSE- 216 F Database Management Systems Lab			nagement Systems Lab				
Contents	I.	I. Create a database and write the programs to carry out the following operation:						
	1.Add	1.Add a record in the database						
	2.Dele	ete a r	record	in the dat	abase			
	3.Mod	lify th	ne reco	ord in the o	database			
	4.Generate queries							
	5.Gene	5.Generate the report						
	6.List all the records of database in ascending order.							
	II Develop a menu driven project for management of database system:							
	1. Lib	1. Library information system						
	(a)Eng	(a)Engineering						
	(b)MC	(b)MCA						
	2. Inv	2. Inventory control system						
	(c)Cor	(c)Computer Lab						
	(d)Col	lege	Store					
	3. Stu	dent	inforr	nation syst	tem			
	(e)Aca	ademi	ic					
	(f)Fina	ance						
	4. Tin	ne tab	ole de	velopment	system			
	(g)CS	E, IT	Ъ М	CA Depar	tments			
	(h)Ele	(h)Electrical & Mechanical Departments						

Usage of S/w:

1. VB, ORACLE and/or DB2

2. VB, MSACCESS

- 3. ORACLE, D2K
- 4. VB, MS SQL SERVER 2000

Note: At least 5 to 10 more exercises to be given by the teacher concerned

CSE- 216 F Database Management Systems Lab

I. Create a database and write the programs to carry out the following operation :

1.Add a record in the database

2.Delete a record in the database

3. Modify the record in the database

4.Generate queries

5.Generate the report

6.List all the records of database in ascending order.

II Develop a menu driven project for management of database system:

1. Library information system

(a)Engineering

(b)MCA

2. Inventory control system

(c)Computer Lab

(d)College Store

3. Student information system

(e)Academic

(f)Finance

4. Time table development system

(g)CSE, IT& MCA Departments

(h)Electrical & Mechanical Departments

Usage of S/w:

1. VB, ORACLE and/or DB2

2. VB, MSACCESS

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Note: At least 5 to 10 more exercises to be given by the teacher concerned

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		1 0	

1.Add a record in the database

2.Delete a record in the database

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CSE- 216 F Database Management Systems Lab

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3. Modify the record in the database

4.Generate queries

5.Generate the report

6.List all the records of database in ascending order.

	II Develop a menu driven project for management of database system:						
	1. Library information system						
	(a)Engineering						
	(b)MCA						
	2. Inventory control system						
	(c)Computer Lab						
	(d)College Store						
	3. Student information system						
	(e)Academic						
	(f)Finance						
	4. Time table development system						
	(g)CSE, IT& MCA Departments						
	(h)Electrical & Mechanical Departments						
	Usage of S/w:						
	1. VB, ORACLE and/or DB2						
	2. VB, MSACCESS						
	3. ORACLE, D2K						
	4. VB, MS SQL SERVER 2000						
	Note: At least 5 to 10 more exercises to be given by the teacher concerneLIST OF EXPERIMENTS: -						
	 List of experiment:- 1. Creation of a database and writing SQL queries to retrieve information from the database. 2. Performing Insertion, Deletion, Modifying, Altering, Updating and Viewing records based on conditions. 3. Creation of Views, Synonyms, Sequence, Indexes, Save point. 						
	4. Creating an Employee database to set various constraints.						
	6. Study of PL/SQL block.						
	7. Write a PL/SQL block to satisfy some conditions by accepting input from the user.8. Write a PL/SQL block that handles all types of exceptions.9. Creation of Procedures.						
	10. Creation of database triggers and functions.						
Course Outcomes	After completion of this course the students will be able to apply the practical knowledge on SQL.						
	1. An Introduction to Data Base System - C. J Date, Addision-wesley publication, Sixth Year of Publication.						
Text Books	2. Introduction to Database Management System - Navin Prakash, Tata McGraw Hill.						
	3. Foxpro Made Simple R.K.Taxali, BPB Publications.						

Reference	1. Mastering Foxpro 2.5 BPB Publications.						
Books	2. Foxpro 2.6 for Dummies Pustak Mahal.						